﻿using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace HW

{

public partial class frm\_Lab6 : Form

{

public frm\_Lab6()

{

InitializeComponent();

}

private void btnform1\_Click(object sender, EventArgs e)

{

Form frm = new frm\_Lab6\_1();

frm.ShowDialog();

}

private void btnform2\_Click(object sender, EventArgs e)

{

Form frm = new frm\_Lab6\_2();

frm.ShowDialog();

}

private void btnform3\_Click(object sender, EventArgs e)

{

Form frm = new frm\_Lab6\_3();

frm.ShowDialog();

}

private void button1\_Click(object sender, EventArgs e)

{

Form frm = new frm\_Lab6\_4\_Timer();

frm.ShowDialog();

}

private void button2\_Click(object sender, EventArgs e)

{

Form frm = new frm\_Lab6\_5\_Pictuer();

frm.ShowDialog();

}

}

}